Scientific publishing

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THEME 3: VALUES, ETHICS AND RESEARCH Monday 11 September 14h00-15h30

Graham Vickery, OECD



Overview and scope

"Scientific publishing" covers:

- Scientific and scholarly research publishing
- STM plus social sciences, humanities, arts
- Journals, monographs, reference books, research databases
- Academic and professional publishing

Why is it important?

- R&D, diffusion and use central to OECD economies
- Scientific publishing central to efficiency and costs of R&D and to access and use of knowledge
- STM fastest growing media sector in last 15 years (market USD 11 bn in 2008, public companies grew 9% in 2005, profit margins 25%)
- Scientific publishing leading in digitalisation and digital delivery –
 most journals available online, 60% of revenues in electronic products
- Balance shifting towards <u>direct access</u> to primary data sources
- New pricing and publishing models, IPR challenges, intermation occurs repository management

The scientific publishing industry

Publishers:

- i) Commercial firms; ii) membership societies; iii) institutional publishers
- Funding pressures on ii) and iii) making them more commercial
- Commercial firms dominate STM market (top 4 about 50% market share) and important in other segments

Changes taking place:

- Digitalisation changing workflows and value chains
- Increased collaboration along value chains
- Changes in product and service possibilities and business models
- Scale economies, cross-media ownership and MNE / SME polarisation
- Disintermediation: publishers dealing directly with customers
- Intermediation: hosted distribution services, open access archives and repositories

Value chains and business models

New business models:

- Bundling subscriptions and site licensing -- subscribers pay to access a bundle of titles (the "Big Deal")
- Open access publishing -- supply-side author or institutional support contribute some / all of publication costs
- Open access archives and repositories -- organisations support institutional repositories, subject archives for their communities

Overall impacts:

- Changing researcher needs / dealing with increasing masses of data
- Emerging opportunities of rapidly developing ICTs and applications in both research and science and in scientific publishing
- Unbundling of activities and greater cost transparency
- Increased specialisation along value chains



Scientific communication production system

REGULATORY FRAMEWORK

ACTIVITIES:Intellectual Property, Content and Professional regulation ACTORS:Governments, regulators, copyright agencies, Industry & Professal Assocs.

SUPPLY NETWORK

ACTIVITIES:

Authoring, Materials supply, Network provision

ACTORS:

Authors & Editors, Material & Equipment suppliers

PUBLISHERS

ACTIVITIES:

Editing/Selecting, Printing/Preparation, Marketing, Distribution

ACTORS:

Publishers (commercial & not for-profit)

DISTRIBUTION

ACTIVITIES:

Purchasing/Accession, Making available

ACTORS:

Distributors,
Consolidators,
Academic & Research
Libraries,
Individual purchasers

& subscribers

COLLECTIVE SUPPORT INFRASTRUCTURE

ACTIVITIES: Research & Education funding, Physical Infrastructure, & Skills ACTORS: Governments, Funding & Collection Agencies, & Education Institutes

OCDE

Emerging government and stakeholder issues

- Research funding. Public/private funding agencies support: research data, databases, publications. Establish access regimes for publicly funded digital research data (OECD Ministers 2004 Declaration)
- Research evaluation. Public/private funding agencies encourage: neutral evaluation across different forms of publishing; measure use of open access archives and repositories; disseminate research results in new media; diversity of public / private information sources
- Skills. Public role in basic and advanced ICT education and training; partnerships to develop ICT and related business skills
- Infrastructure. Publicly-funded programmes support data bases, archive and preservation initiatives, and legal deposit requirements
- Information. High quality, independent information and analysis are crucial (e.g. case studies, research into emerging business models)
- Technology neutrality. Remove regulatory barriers and disincentives between digital and other content (e.g. different taxation treatment of print and electronic content to the extent that products are the same)
- Standards and interoperability. Frameworks for cross-industry cooperation among standards developers and users: interoperability across systems and platforms; business model developments occur.